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| **Requirement to test** | **Test Data Input** | **Actual Outcomes** |
| 1. Interface is displayed correctly when the program runs |  |  |
| 2. Bricks are displayed correctly | 15 bricks placed in 3 layer. |  |
| 3. Paddle is move with key Press or mouse move |  |  |
| 4. The ball is moving |  |  |
| 5. The ball is bouncing off the paddle |  |  |
| 6. The ball is making the bricks disappear when hit by the ball. |  |  |
| 7. Score is calculated correctly |  |  |
| 8. The won message displayed when the user won |  |  |
| 9. The lost message displayed when the user lost |  |  |
| 10. User is getting an option to replay the game when the game is won or lost |  |  |